



Teaching in Virtual Space: *Instruction in **Second Life***

October 23, 2009

(Friday)

1:00 – 3:00 p.m.

**Wells Conference
Center, Room 3**
(2nd floor)

Please register by

October 19

by calling
581-3472, or
e-mail

CTE@umit.maine.edu

This event is free and
open to all UMaine
faculty, instructors,
and graduate students
interested in teaching

What's it like to teach in a virtual world like **Second Life?**

Second Life (SL) is a 3D virtual environment that educators from around the world use to introduce students to topics as diverse as classical music, media studies, and physics.

The workshop presenters use Second Life to explore identity, communication, and small group discussion with undergraduate students.

These educators, from three different universities, will demonstrate the virtual world and their teaching spaces, and discuss the opportunities and challenges of introducing students to SL's unique interactive, collaborative learning environment.

Participants who have created a Second Life avatar can bring their laptops to experience an SL classroom. Those interested in creating an avatar will have an opportunity to observe and ask questions about how to get started.

Facilitators: *Lesley Withers, Central Michigan University*
John Sherblom, University of Maine
Lynnette Leonard, University of Nebraska - Omaha

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