

SECOND ANNUAL MIXED FLYSWATTER

10th Edition UPA Rules Apply but with the following changes and clarifications:

Length of games: All games except final are to 15 (win by two, except in cap) with a hard cap at 70 minutes. Final is to 17 (win by two, hard cap at 19) no time cap.

Timeouts: One per half, no floater, no timeout during the time cap.

Hard time cap: A horn will sound to signal a hard time cap. First, the current scoring attempt is completed. Then, if the score is tied after that scoring attempt the teams play one additional point. The current scoring attempt begins when the previous goal is scored and ends when a subsequent goal is scored.

Gender ratio: A maximum of four players of either gender on the field at any time. You may play 4M/3F or 4F/3M any time, but the opposition is not obliged to match.

Bricks: 20 yard brick can be taken. If the disc lands in bounds but rolls out of the endzone the disc must be played on the endzone line nearest to where the disc crossed the perimeter line.

Start of games: At least 6 players needed to start a game. Points may be assessed at a rate of one point per 5 minutes.

Sunday's games: Begin at 10 am sharp. Teams will be seeded based on Saturday's play and schedule will be determined at the party. Each team guaranteed at least 2 games. Final will end around 2:30 pm EDT

